



# Human Brains vs Computers

## Rivals ?

(MATT1210)

### Introduction

This talk aims to introduce students to understand the implication of Artificial Intelligence by using Chess and Go.

It is rather difficult for outsiders to comprehend and trace the development of Artificial Intelligence, however, through Chess and Go - a medium that does not require technical understanding or any complex vocabulary - the speakers are able to illustrate the advancement and differences of how computers and humans are thinking in Chess and Go.

Basic knowledge of both Chess and Go are recommended, but not a pre-requisite to attending this talk.

### Programme Type

Mathematics Talk ([Non Token-required](#))

### Speaker

Mr Leung Ho Yan Andrew - Hong Kong Chess Champion, Teacher-in-charge of Wah Yan Kowloon's Chess Team

Mr Li Cheuk Leung - Hong Kong Go Champion, Six Dan

### Target Participants



- P4 – P6 HKAGE student members
- Class size: 40

*First-come, first-served*

### Language



Cantonese

### Application Deadline

**1<sup>st</sup> batch: 29 Apr, 2019 12:00 n.n**

**2<sup>nd</sup> batch: 10 Jun 2019 12:00 n.n. (First come, first served)**

### Schedule



Date	6 July 2019 (Sat)
Time	9:00 a.m.–10:30a.m. (Please arrive at 8:45 a.m. for registration)
Venue	Room 105, The Hong Kong Academy for Gifted Education

### Enquiries



For enquiries, please contact us at 3940 0101 after language selection, press "1".