



Introduction of 3D Animation Production (E1ANI001C-2)

Introduction This programme is designed for students interested in 3D animation production. The instructor will teach the basic concepts and common production techniques used in the animation industry, so that the students can master the related key knowledge. Special animation tools and actual production procedures will be used to produce a simple animation clip in the programme.

Programme Type / Level 3D Animation Course (Level I) ([Token-required](#))

Instructor(s) Act Plus Education Foundation Limited

Pre-requisite No special prerequisites are needed

Target Participants

- S1 – S4 HKAGE student members
- Class size: 16
- * *First-come-first-served.*

Medium of Instruction Cantonese with Chinese handouts

Certificate **E-Certificate** will be awarded to participants who have:

- ❖ Attended **at least 4 sessions; AND**
- ❖ Completed all the assignments with **satisfactory performance**

Intended Learning Outcomes Upon completion of the programme, participants should be able to:

1. create basic character and object models for computer animation production;
2. apply lighting and graphics techniques to create an environment for computer animation production;
3. create an animation clip with various lighting, camera setting and object movement techniques.

Application Deadline **30 Jul 2021, 12:00 n.n**

If student members withdraw from the programme after the Application Deadline, the token will be deducted.

Schedule

Session	Date	Time	Venue
1	9 Aug	3:00 p.m. – 5:00 p.m.	Room 1, 26/F, Block B, TML Tower, 3 Hoi Shing Road, Tsuen Wan (Location)
2	10 Aug		
3	11 Aug		
4	12 Aug		
5	13 Aug		



Sample Notes

Introduction Video on YouTube:



<https://www.youtube.com/watch?v=NFNI3rBvmqM&list=TLGGYUGtnnGA8eIxMjA3MjAyMQ>

Enquiries

For enquiries, please contact us on 3940 0101 after language selection, press "1".